

FIG. 1

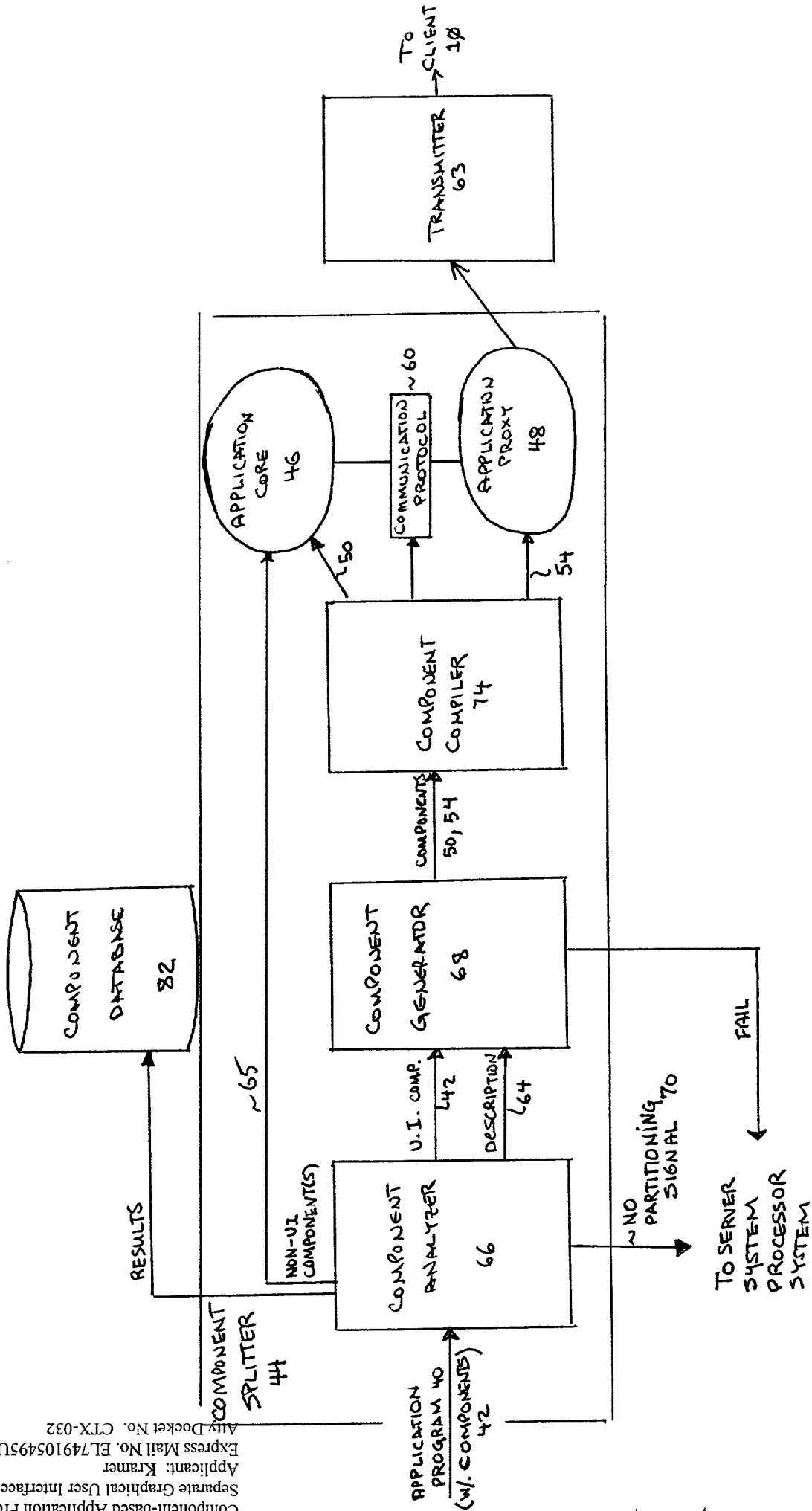


FIG. 2

Client 10

Server 20

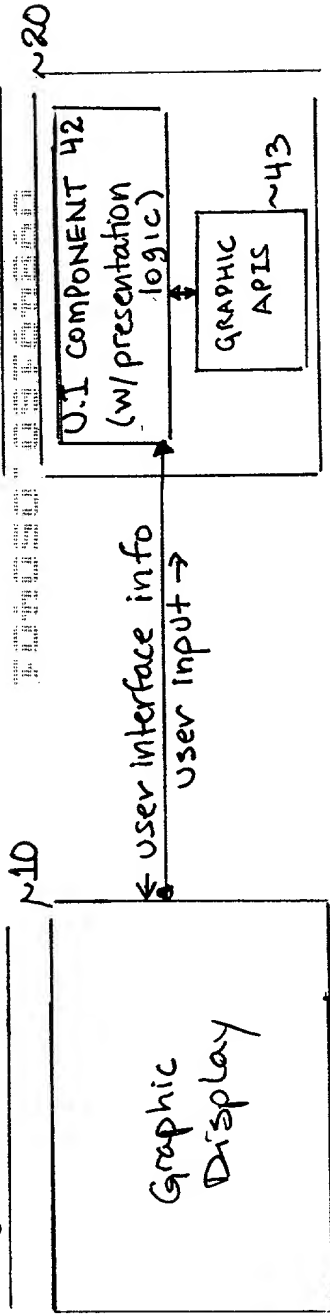


FIG. 3A
(PRESENTATION SERVICES)
PROTOCOL

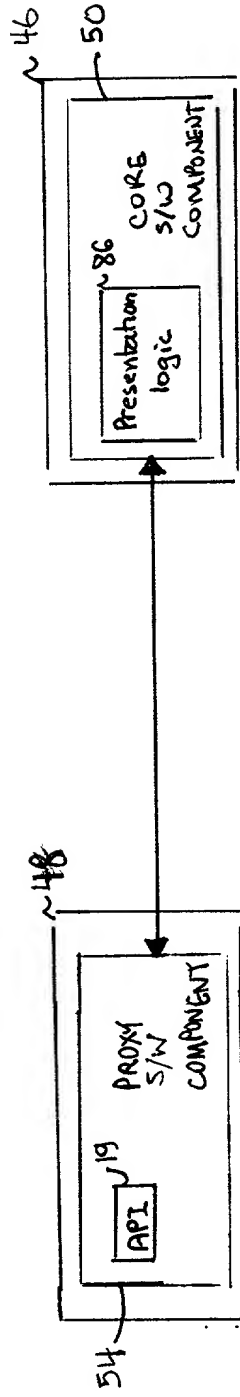


FIG. 3B
(OBJECT PROTOCOL)

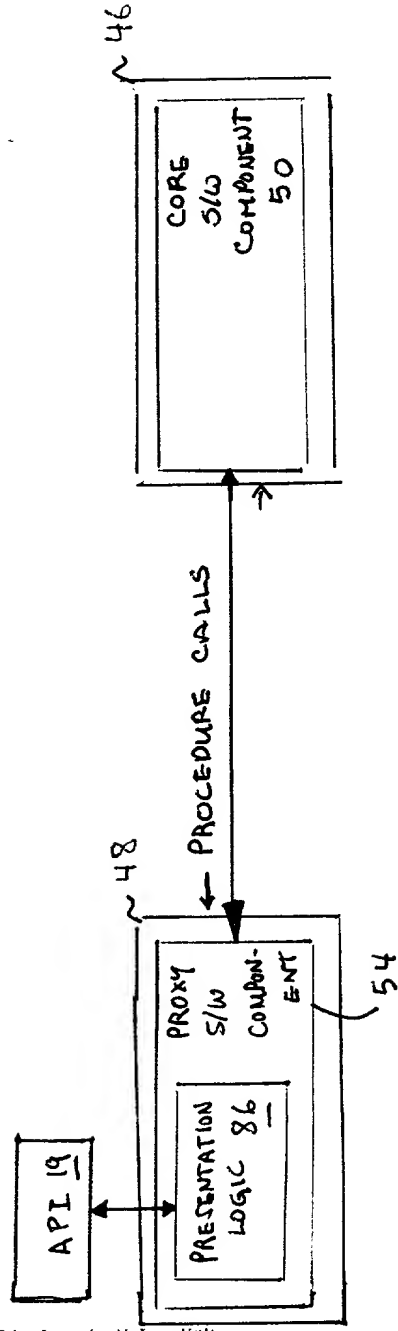


FIG. 3C
(COMPONENT PROTOCOL)

200

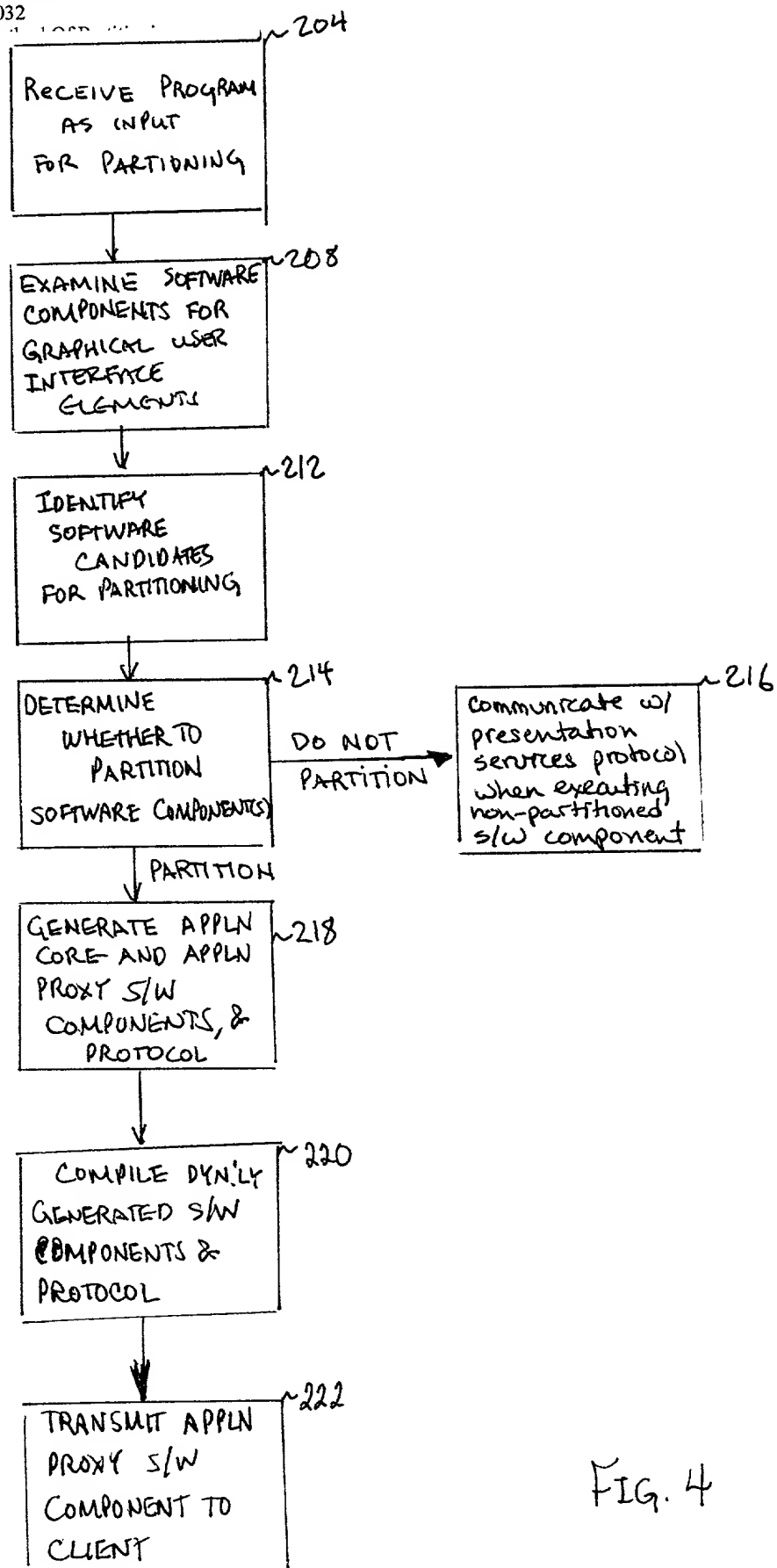


FIG. 4

FIG. 5 is a block diagram of a system and method for partitioning software components of a monolithic component-based application program to separate graphical user interface elements.

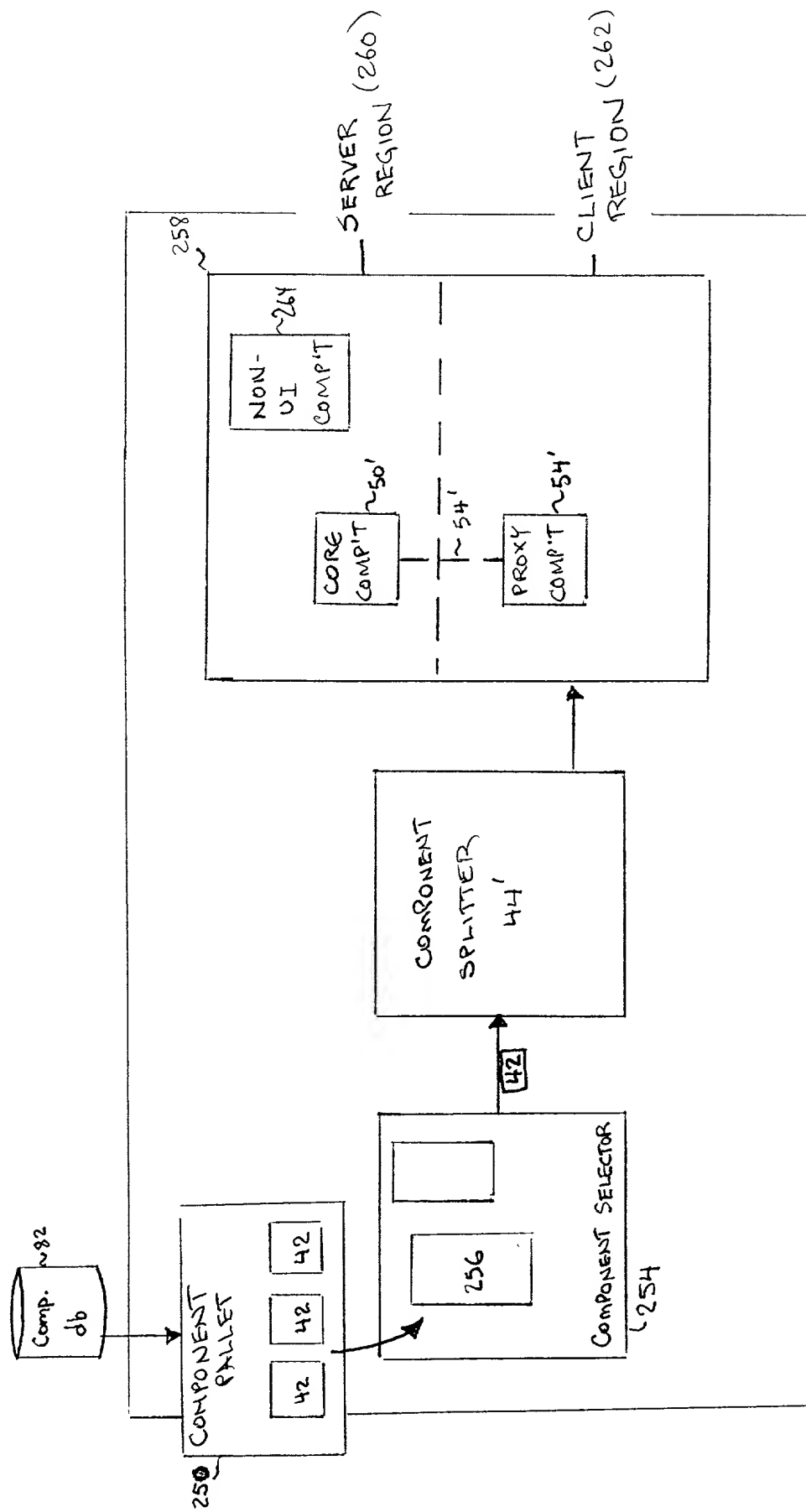


FIG. 5

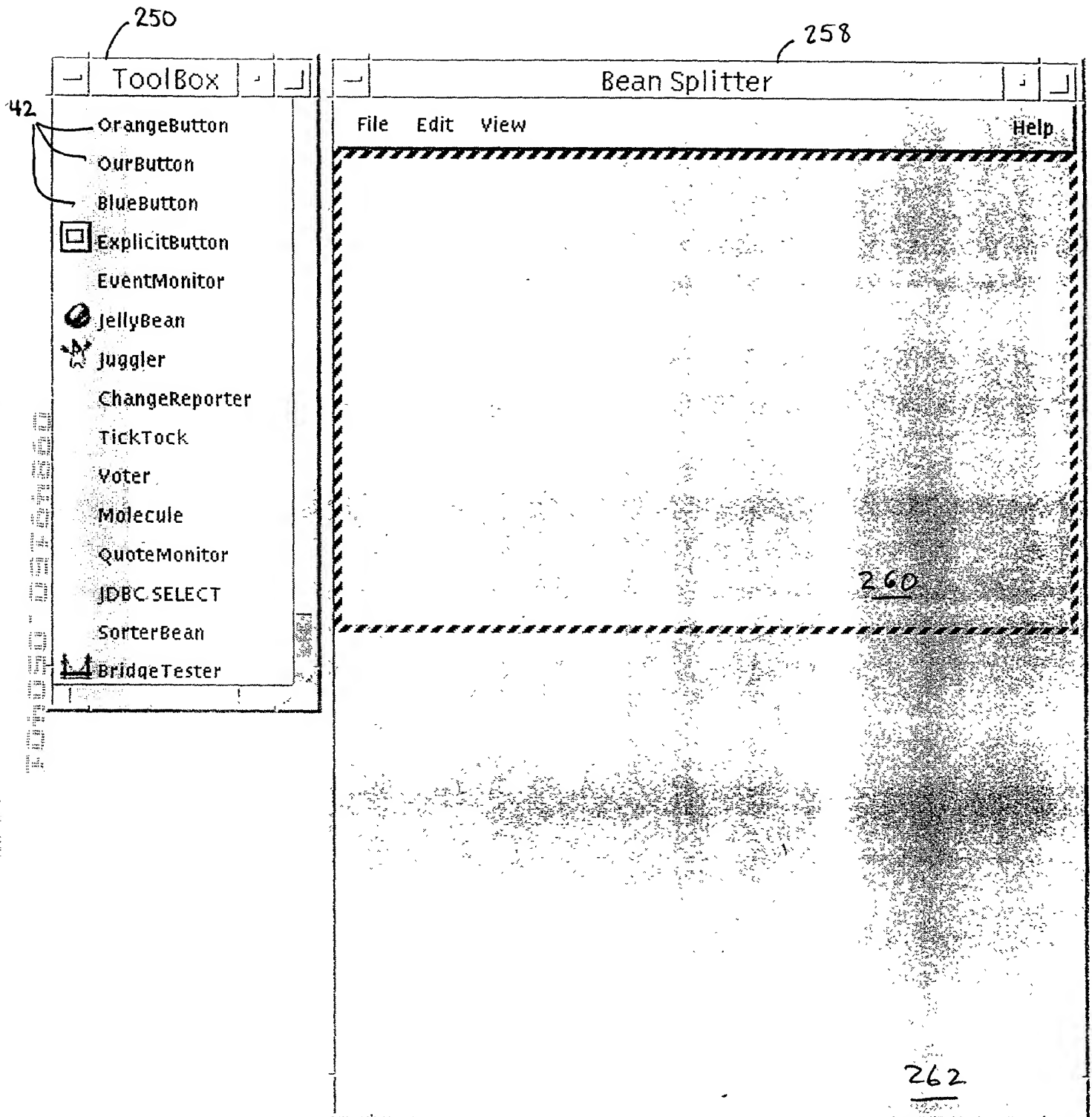


FIG. 6A

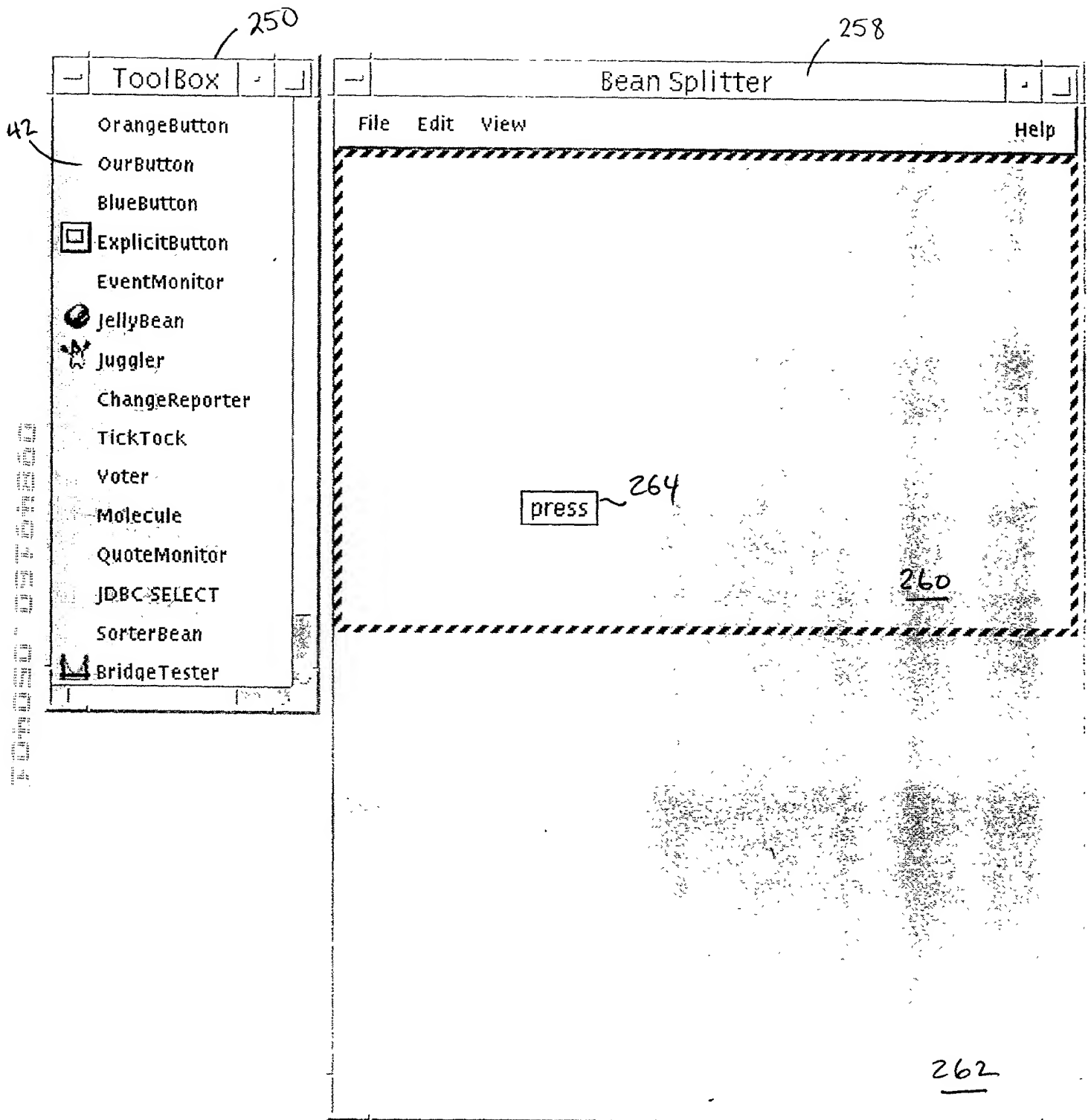


FIG. 6B

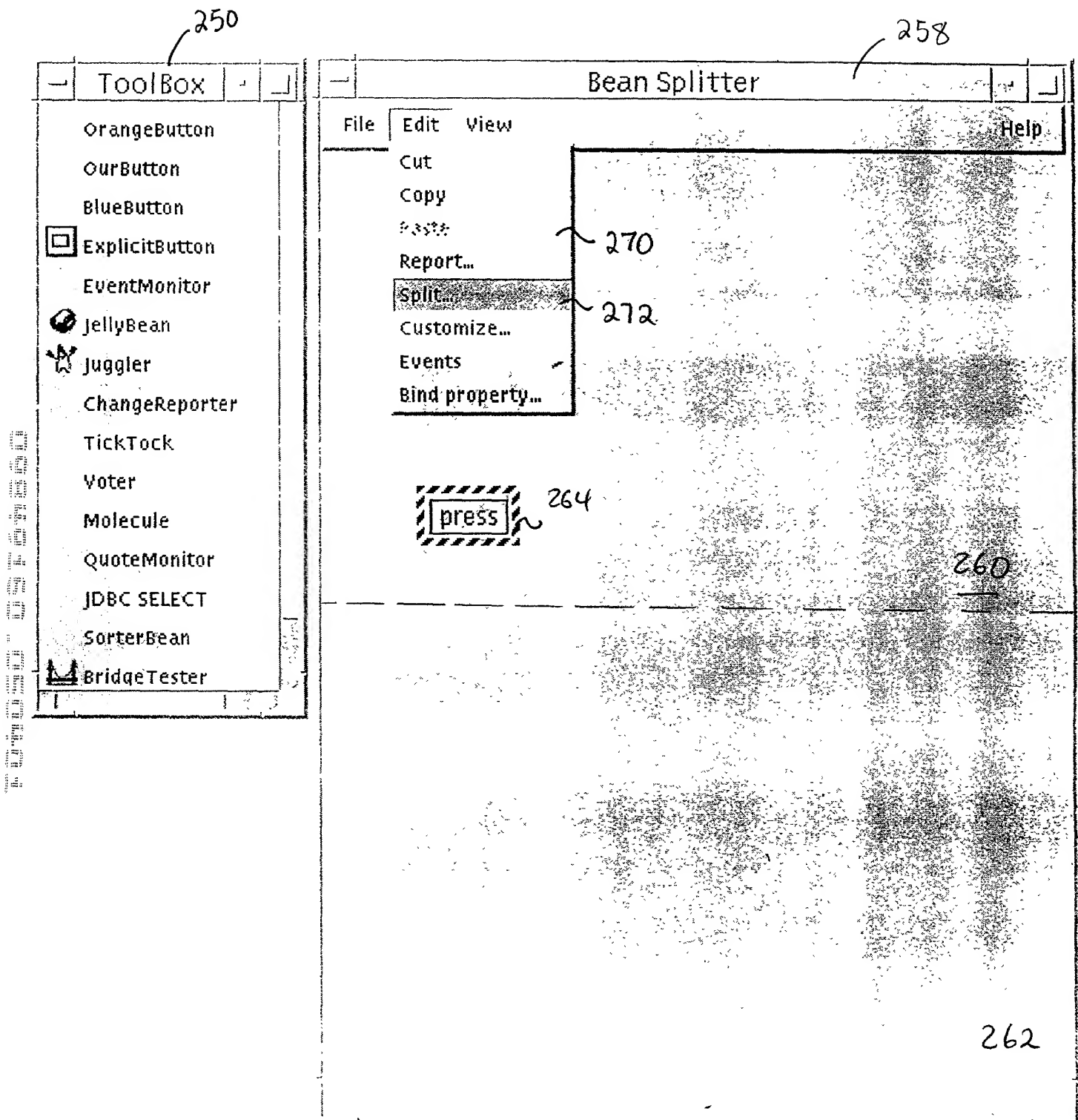


FIG. 6C

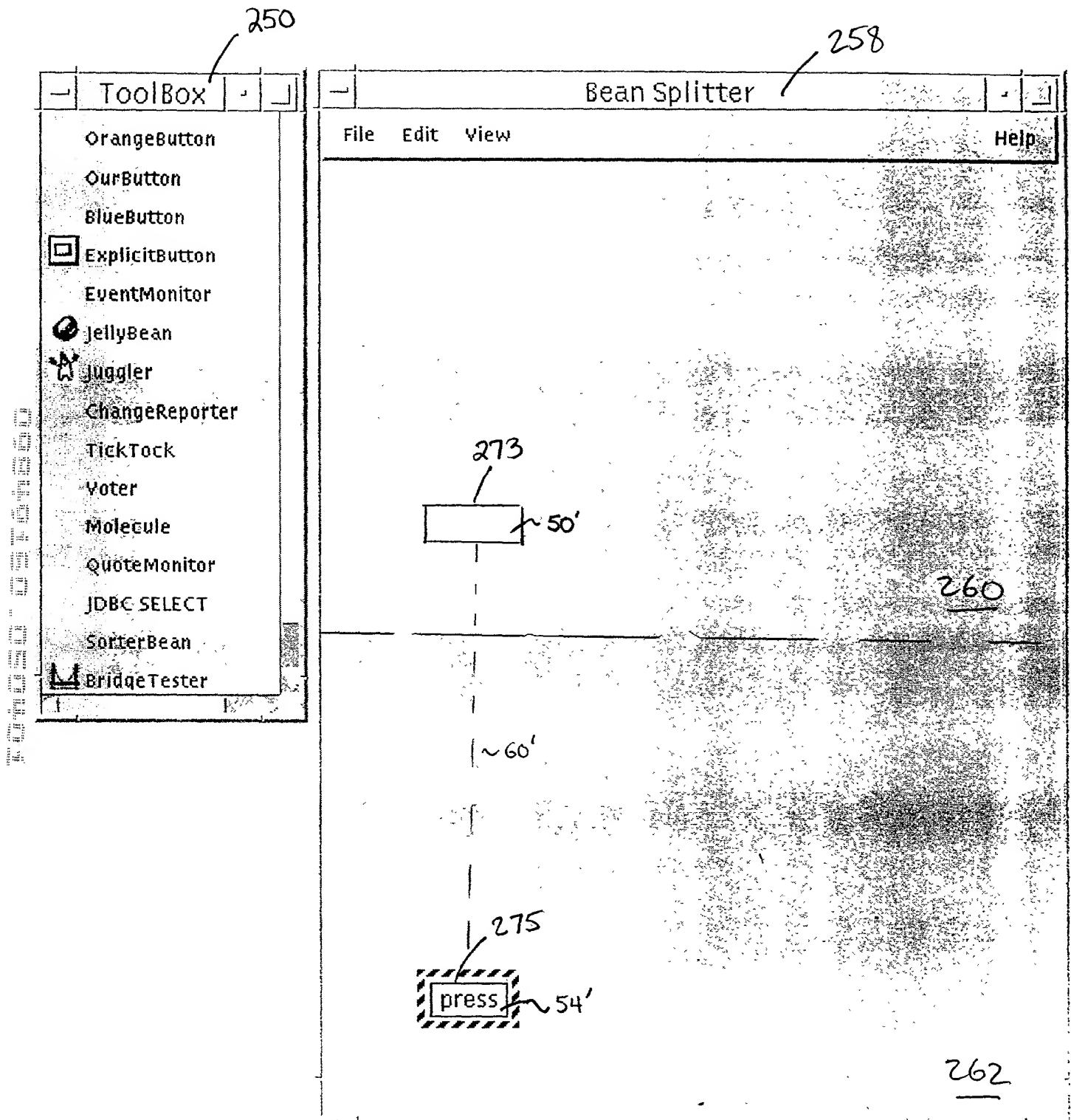


FIG. 6D

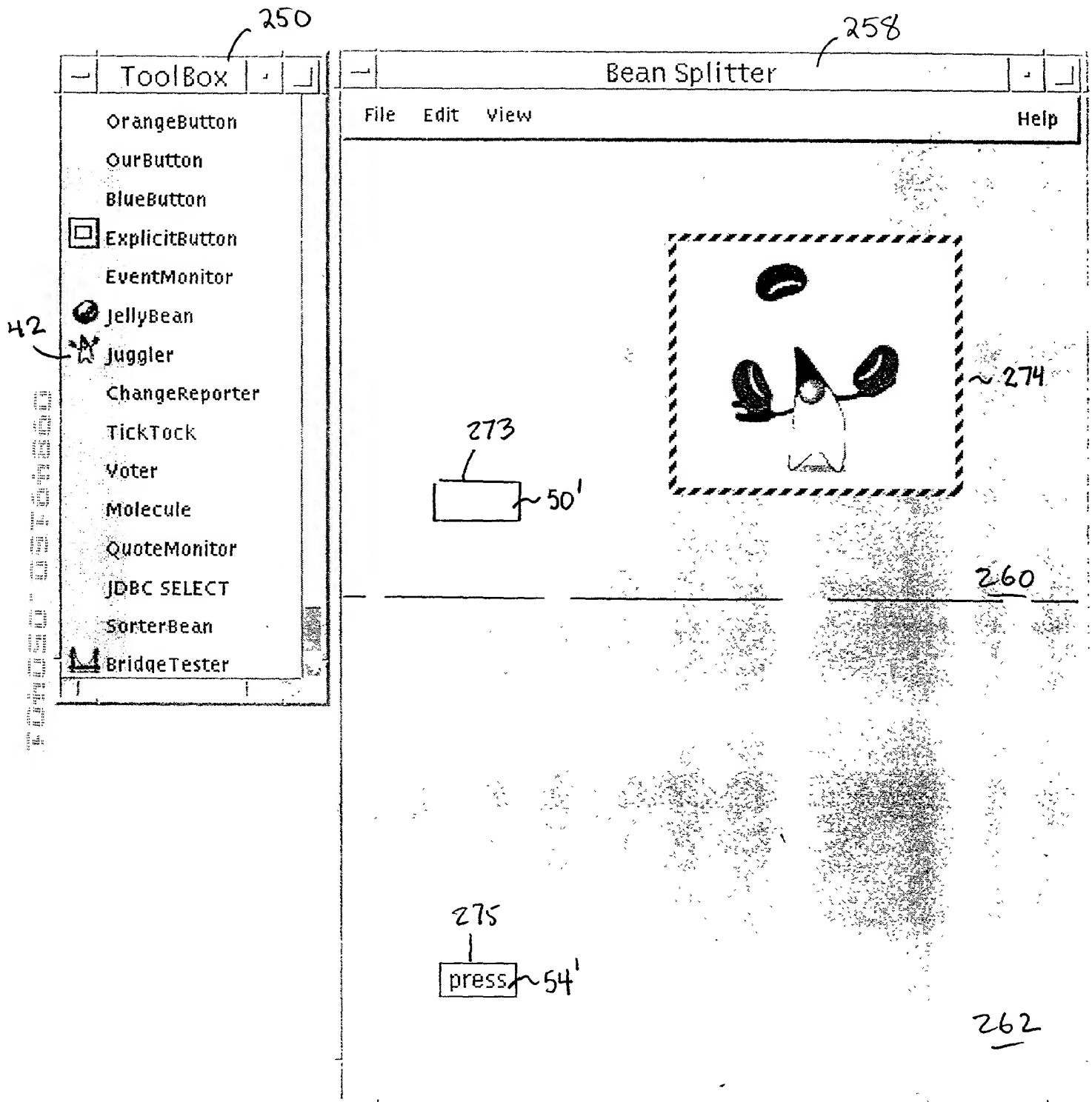


FIG. 6E

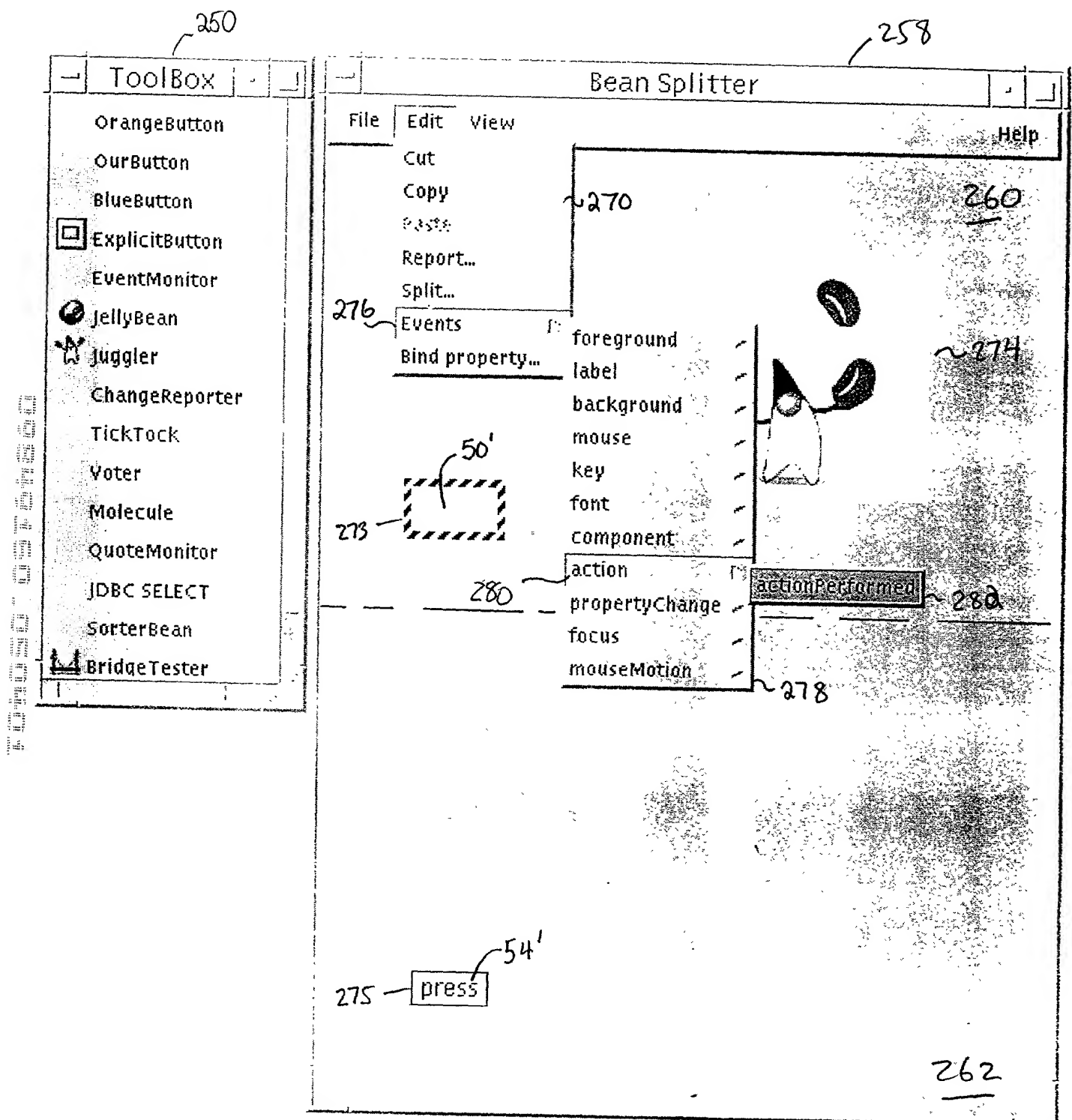


FIG. 6F

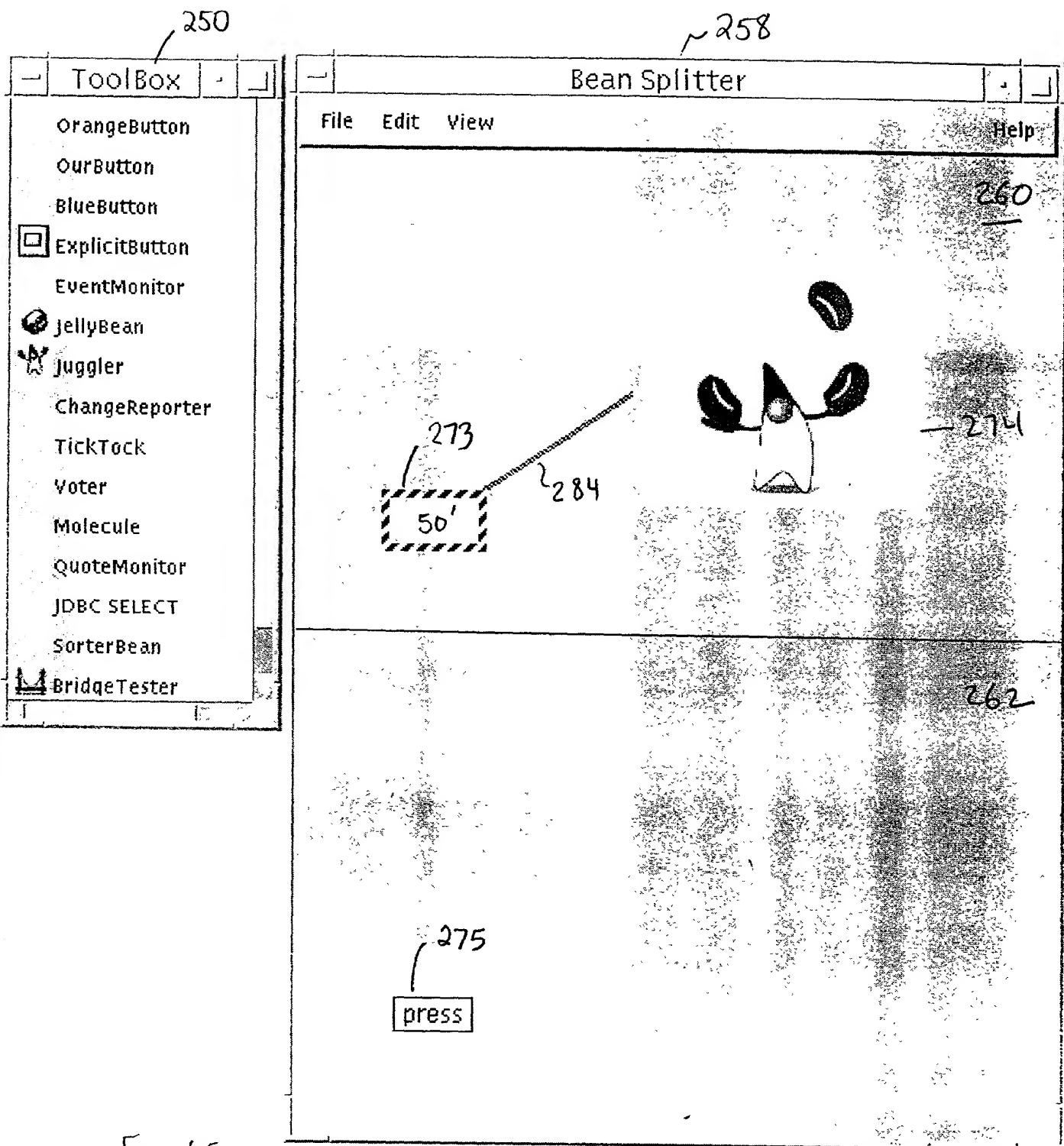


FIG. 6G

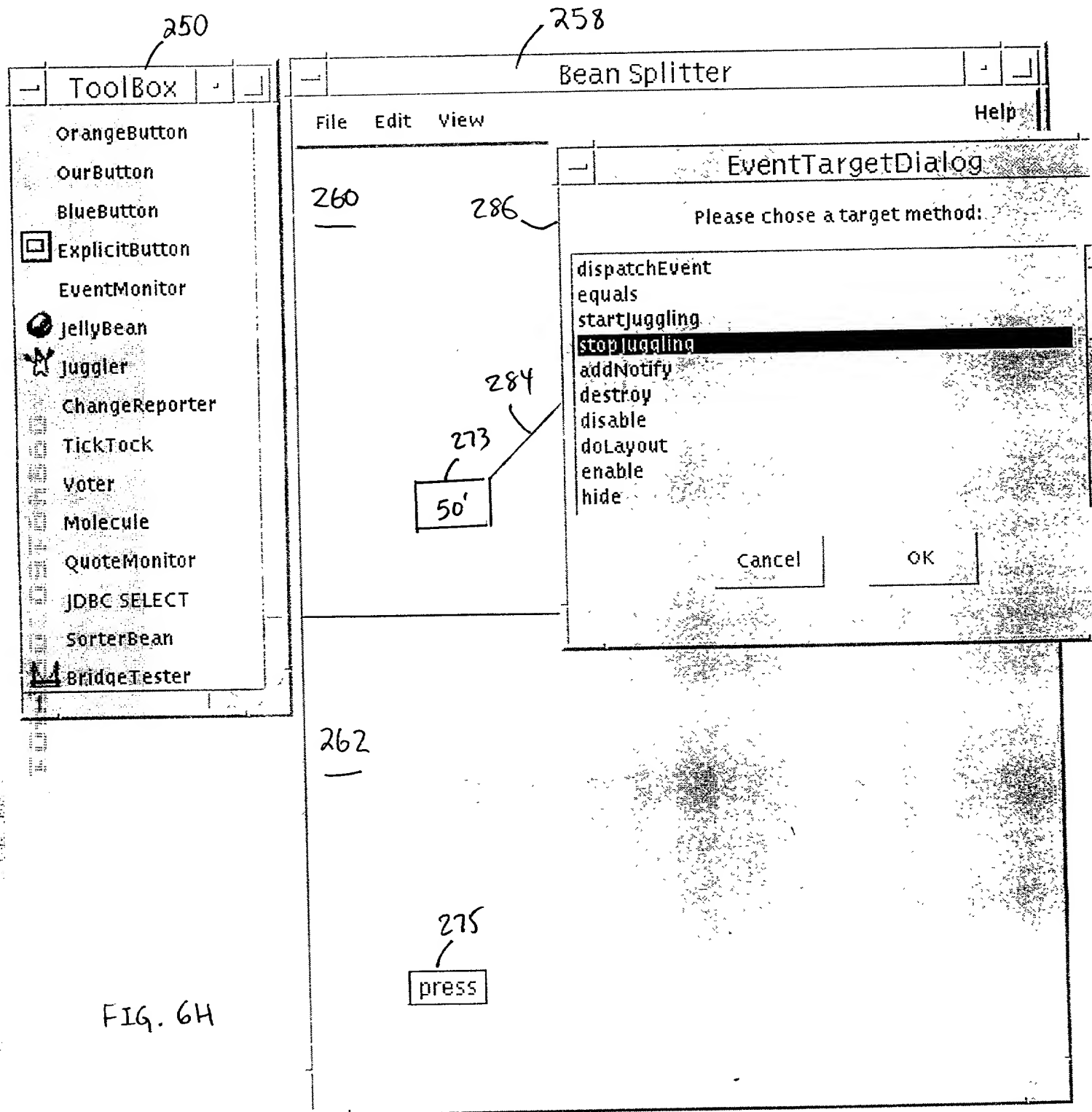


FIG. 6H

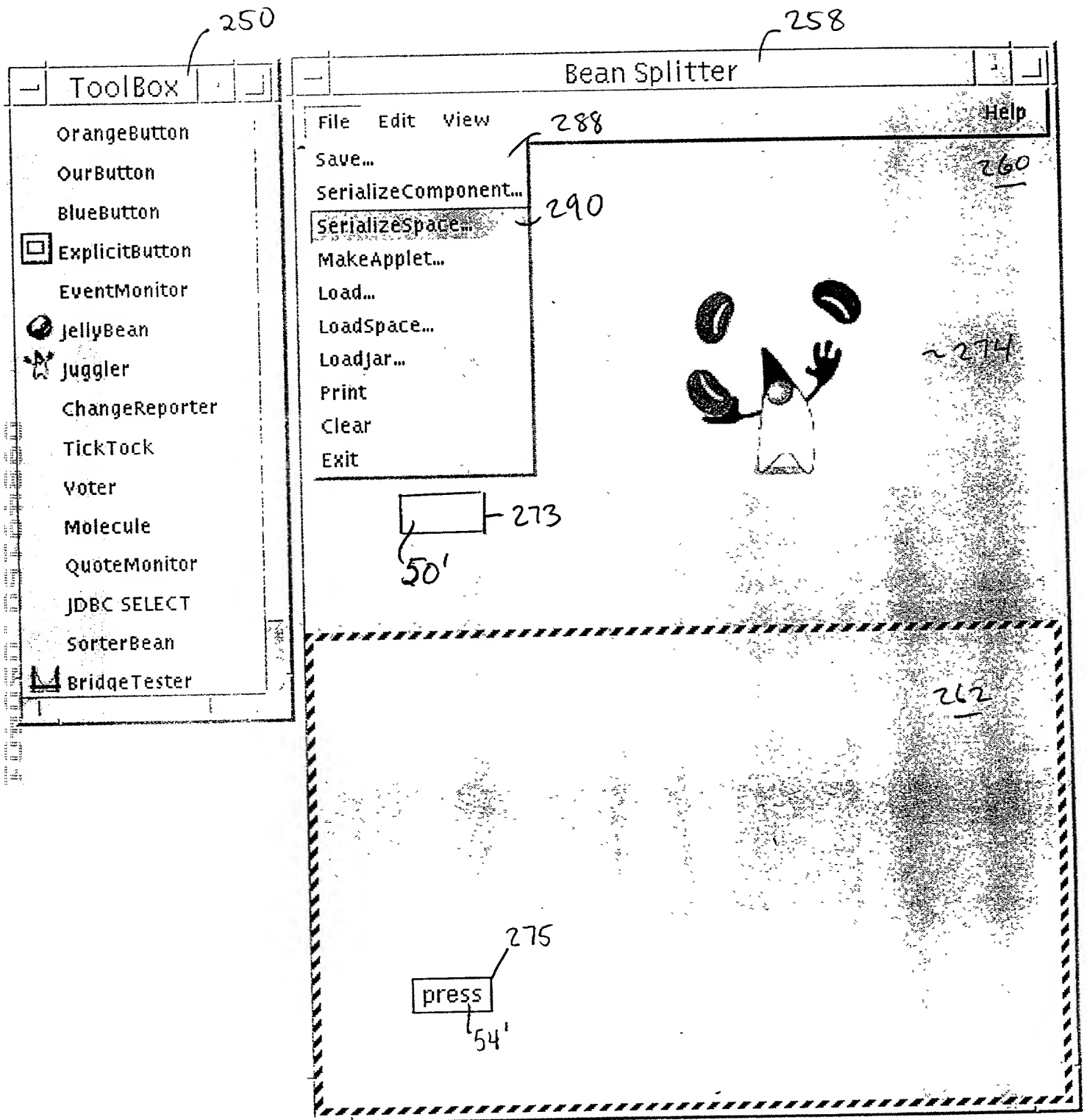


FIG. 61

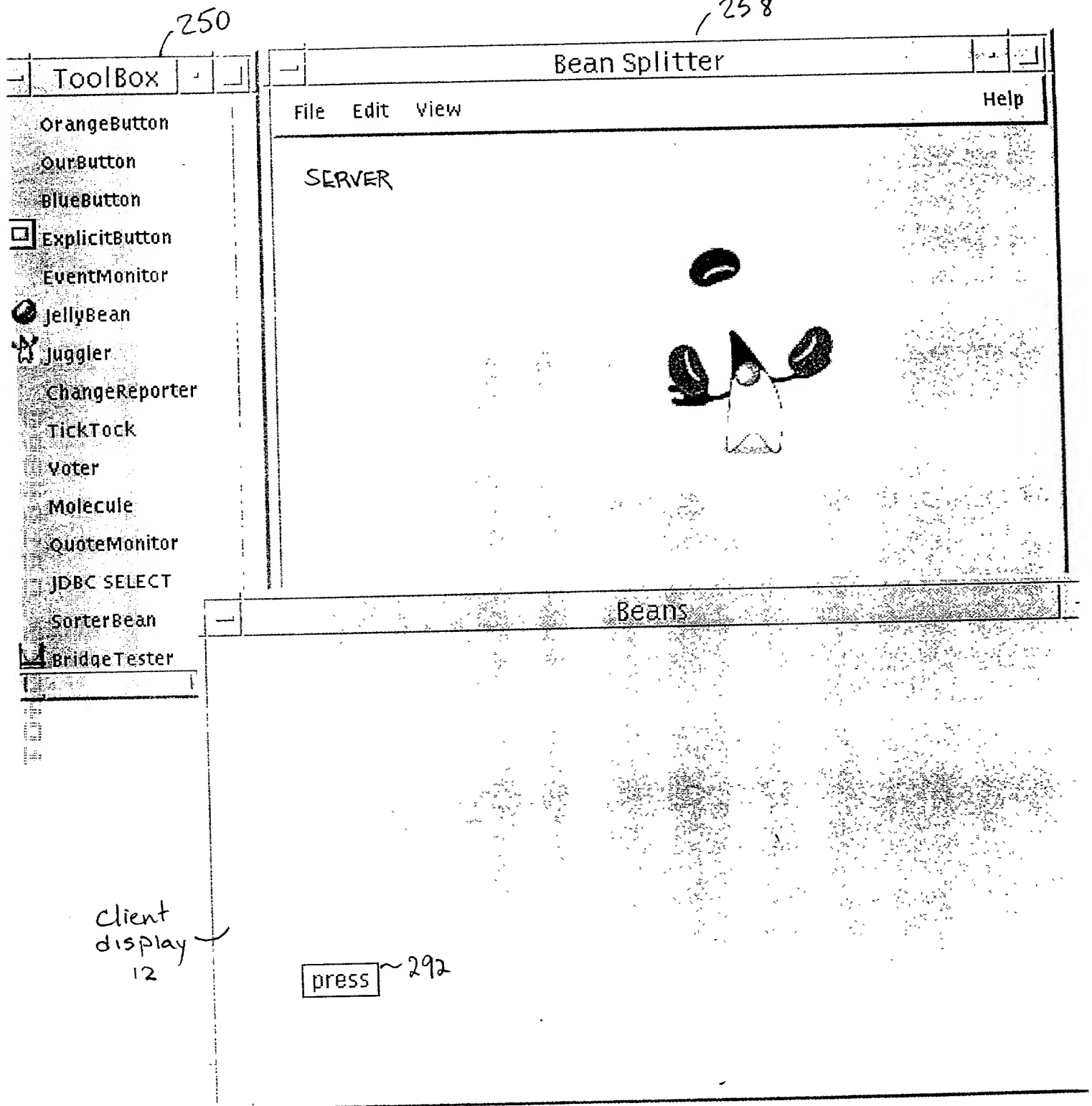


FIG. 6J